

### **SOA Tech Exchange**

Paradox: What's Good About SOA Is What's Bad About SOA (A Technical Perspective)

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- Members confirmed that dependability issues are more difficult to address in SOA efforts than anticipated
  - Dependability, including security, reliability, availability, integrity, confidentiality (and Quality of Service)
  - More difficult problem than with more traditional tightly-coupled systems
- Information Week survey of 273 tech pros [Sept, 4, 2006]
  - 24% say SOA & Web services projects fell short of expectations
    - Of those, 55% say SOA introduced more complexity into IT environments
    - 41% say they cost more than expected
  - Out of all respondents using SOAs & Web services, just 7% say the results exceeded expectations
- Presentation discusses some of the technical challenges
  - What's different with SOA (mostly from a Web services perspective)?
  - Verification, testing, and monitoring where testing is difficult or costly
  - Security
  - Recommendations
  - Conclusion



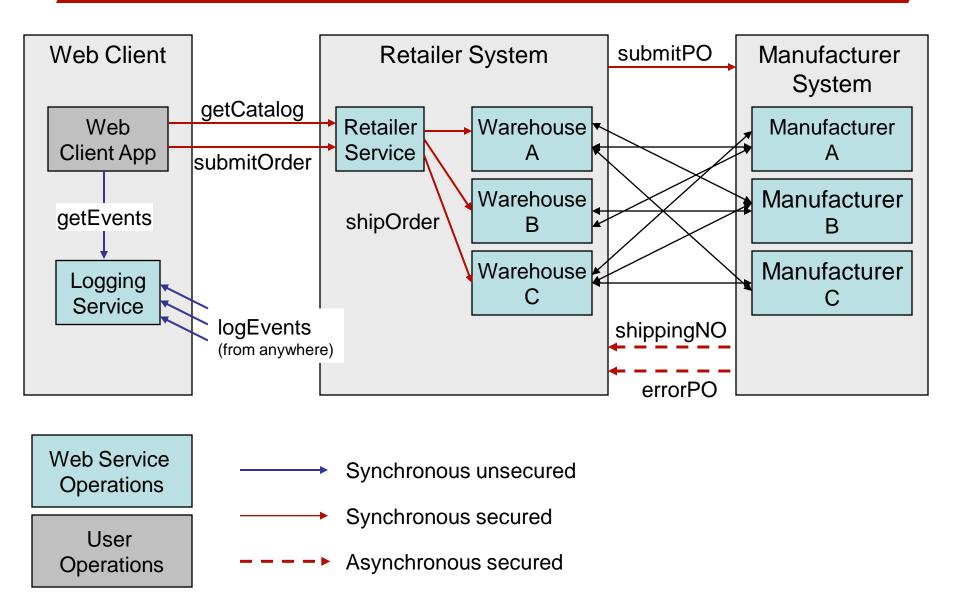
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- SOA introduces a new dimension with potentially unanticipated effort/cost
- Liability costs
  - Functioning improperly
  - Not being delivered on time



- Intrinsically distributed
  - Unknown number of possible configurations
  - Focus is on interoperability versus integration
  - Many dependencies can take a lot of coordination to complete a call through entire chain
  - Web services abstract applications from back-end systems performing the processing
    - We might not know who we're "talking" to, resulting in need for new type of requirements => added cost and effort
  - Security issues at every interface
- Infeasible to complete testing of all business workflows across heterogeneous technology layers at system and component levels
- Changing requirements and evolving systems
  - What worked yesterday might not tomorrow



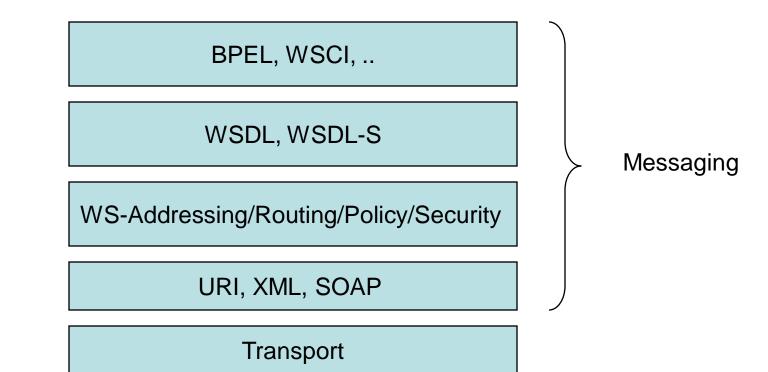




- Still need testing:
  - Functional, performance, interoperability and vulnerability
  - Unit, integration, system, regression, and acceptance
- Need testing at implementation layer (service verification)
  - Service functionality needs to be more robust than ever, because it may be used or attacked in unexpected ways
- Need testing at messaging layer
  - All services must operate as defined by interface Web Services Definition Language (WSDL)
  - Semantics needed too (WSDL-S)
  - Example of semantics issues
    - Excel spreadsheet example from Genetics Community
  - Need verification of metadata

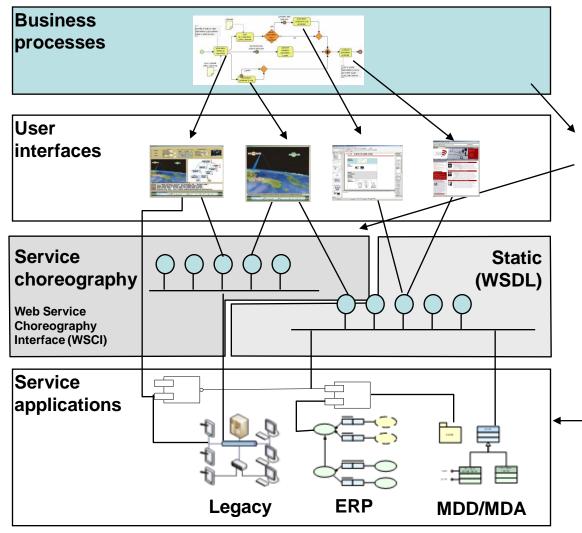


 Verification must consider all messaging elements of metadata



SOAP: Simple Object Access Protocol BPEL: Business Process Execution Language WSCI: Web Service Choreography Interface WSDL-S: Web Service Semantics

### **Enterprise-wide SOA From Applications** SYSTEMS AND SOFTWARE **Perspective**



CONSORTIUM **BUILDING BETTER** SOLUTIONS TOGETHER

> **Composite services** orchestration defined with **Business Process Modeling** Notation (BPMN) to generate **Business Process Execution** Language (BPEL)

WSCI provides interfaces for exchange of messages, WSDL provides interface, SOAP supports messaging

Services may be commercial, legacy or developed using more modern approaches such as Model Driven **Development (MDD) focused** generation of code for the service applications



- Lack of control
  - Services run on an independent infrastructure and evolve under control of provider
  - Is regression testing comprehensive and feasible for every version change?
- Verification of long sequences of asynchronous events is difficult testing task
  - Continuous self-checking of a services/system by monitoring it during execution
    - Alternative to testing
  - Monitoring impacts the design process
    - Requires verification to ensure monitoring works properly
    - More unanticipated cost

#### SYSTEMS AND SOFTWARE CONSORTIUM BUILDING BETTER SOLUTIONS TOGETHER SOLUTIONS TOGETHER

- Lack of observability
  - Loose coupling is a good thing, but introduces testing challenges
    - Logging services may support testability
    - Be a discriminator in selecting a service to use
  - Web services client developers typically have access to interfaces (WSDLs) only
    - No access to the code or structure
- Dynamic behavior
  - Service changes or service is no longer available
  - From earlier example:
    - Choosing between warehouses and manufacturers
    - When/if a shipping number is generated and/or PO error is sent
    - Potential need to provide mechanisms to substitute alternatives for unavailable product
    - Creates need for more error handling => more effort and cost



- Distributed nature of SOA applications adds complexity
  - Traditional applications often use single point for identification and authentication
  - SOA applications may require users to be identified and authenticated to multiple servers during a transaction
- No over-riding security context for composite services
  - Services must determine that call to it is from an authenticated user, with authority to perform the action
  - SOA applications may require sophisticated identity management and security policy infrastructure
- Metadata what information is provided to an attacker?
  - If a service can find another service, an attacker can too
  - What happens if discovered services is established by an attacker? And, you send your data to it?
- Security considerations at each interoperable interface



• Security functionality must be considered at every operation where there is an interface boundary

Sender → Receiver	Operation	Message	Message Integrity	Authenti- cation	Confident- iality	Algorithm
Web Client → Retailer	<u>getCatalog</u>	<u>getCatalog</u> <u>Request</u>	WC X.509: Body, UNT, Timestamp	UNT-user, Cert Auth	R X.509: Body, Signature	Key: RSA 1.5, Data: AES 128, Digest: SHA1
Retailer → Web Client	<u>getCatalog</u>	<u>getCatalog</u> <u>Response</u>	R X.509: Body, Timestamp	Cert Auth	WC X.509: Body, Signature	Key: RSA 1.5, Data: AES 128, Digest: SHA1
Web Client → Retailer	<u>submitOrder</u>	<u>submitOrder</u> <u>Request</u>	WC X.509: Body, UNT, Timestamp	UNT-user, Cert Auth	R X.509: Body, Signature	Key: RSA 1.5, Data: AES 128, Digest: SHA1
Retailer → Web Client	<u>submitOrder</u>	<u>submitOrder</u> <u>Response</u>	R X.509: Body, Timestamp	Cert Auth	WC X.509: Body, Signature	Key: RSA 1.5, Data: AES 128, Digest: SHA1
Retailer → Warehouse n	<u>ShipGoods</u>	<u>ShipGoods</u> <u>Request</u>	R X.509: Body, Config Header, Timestamp	Cert Auth	None	Key: RSA 1.5, Digest: SHA1
Warehouse n → Retailer	<u>ShipGoods</u>	ShipGoods Response	Wn X.509: Body, Timestamp	Cert Auth	None	Key: RSA 1.5, Digest: SHA1

\*SCM Security Architecture WGD 5-00 (March, 2006)



- Security features such as authentication, encryption, access control, etc. are necessary but not sufficient
  - Hardware appliances for networks security only "filter" also necessary but not sufficient
- Security often breached by exploiting vulnerabilities
  - Defects (or weaknesses) in design or implementation often make the system vulnerable
  - Example SW defect: distributed error handling
    - E.g., errorPO the asynchronous error handler



## **Opportunities for Re-Design**

- SOA projects will likely require redesign to support reuse
  - Such activities provide an opportunity to address security architecture as well as implementation details
- Organization that expose a component developed for use in tightly coupled environment as a service need to apply rigorous engineering for security as well as robustness
- Analyze service connections and interfaces
  - What can call what?
  - What are the vulnerabilities by the interactions?
  - What possible multi-state transactions can be used to break security?
  - What types of API are used? How are they vulnerable?



- Requires element under test to have:
  - Controllability, observability, and predictablity
- Fundamental to automation
  - Well-defined interfaces and program-to-program interaction facilitates test automation
  - Automation supports rapid continual deployment, with reduced cost
- Supports automated regression testing that is even more important as services may change or go away
- SOA are not always predictable
  - Any distributed system with asynchronous communication makes the predictability of the systems more difficult



- Increase test coverage with fewer tests
- Test service implementation at the interfaces
  - Can be assured that implementation behavior is correct
  - Can be accomplished with predictability in development environment
    - Isolates implementation from communication issues
    - Reduces complexity of a test harness
- Separate business logic from client and server communication and test separately
- Earlier focus on integration testing permits messagebased acceptance testing in deployment environment to focus on service-to-service interfaces



- Testing environment can be a strategic tool for improving implementation efficiency and reducing manual support
  - SOA testing tools generalized from Web page testing tools may be insufficient for SOA implementations – more "manual" than one thinks
  - SOA integration testing tools that simulate service requests and events allow testing in virtual environment
  - SOA verification tools should test dynamically changing business requirements reflected by metadata changes
  - Reuse functional testing assets for performance and load testing
- Model-based testing helps ensure robustness for service implementation and supports regression testing
  - Model-based testing promotes test driven development
  - Reuse of models provides high ROI
- Hard part is the distributed processing aspects of SOA



- What's good?
  - Loosely coupled, reuseable, discoverable, composite services
- What's bad?
  - Must be more robust
  - Highly distributed which are harder to verify
  - Requires additional effort to provide security at every interface
- Recommendations leverage re-design opportunities:
  - Address security at every interface
  - Design for testability to support continuous automated testing
  - Separate business logic, from implementation service and communication
    - Supports layered testing to increase coverage with fewer tests
  - Address distributed process verification with alternatives such as monitoring to supplement testing